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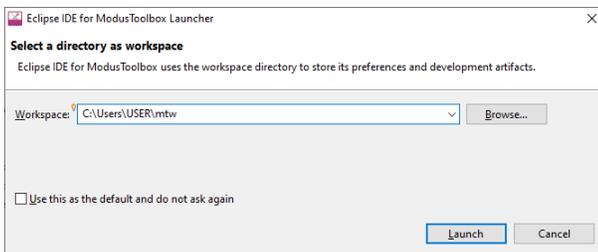
Continuity of ordering part numbers

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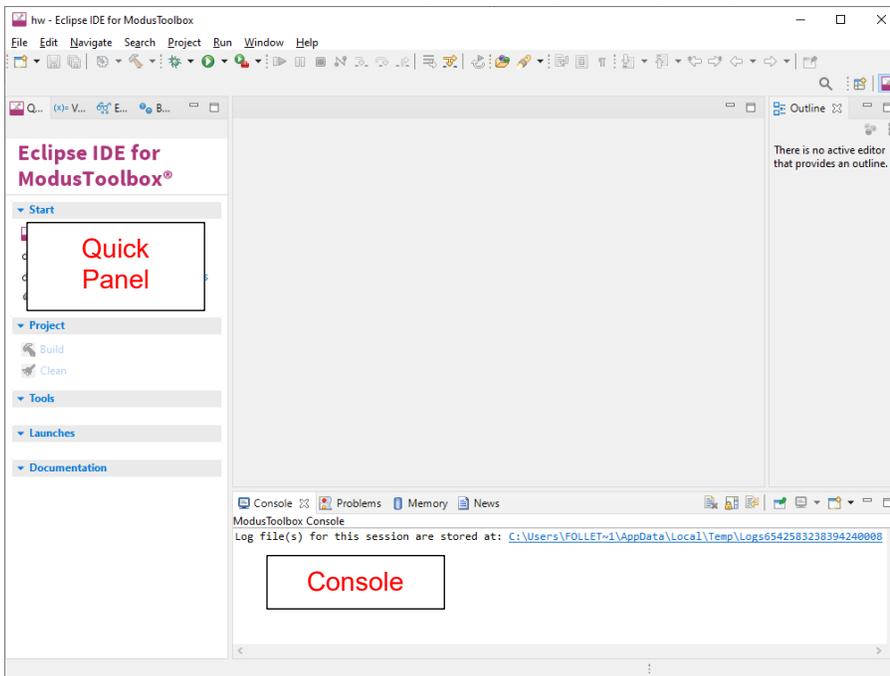
ModusToolbox software is a set of tools that support Cypress device configuration and application development. These tools enable you to integrate Cypress devices into your existing development methodology. This guide provides a quick walkthrough for using the Eclipse IDE provided as part of ModusToolbox. If you wish to use other IDEs, such as VS Code, IAR, or μ Vision, refer to the “Export to IDEs” chapter in the [ModusToolbox User Guide](#).

Download/Install ModusToolbox and Run Eclipse IDE

Refer to the instructions in the [ModusToolbox Installation Guide](#) for how to download and install ModusToolbox, as well as to run the Eclipse IDE. As noted in the guide, when you first run the IDE, a dialog opens to specify the workspace.



Then, accept the License Agreement, and the Eclipse IDE opens with the Quick Panel and Console by default.



- The **Quick Panel** provides links to tool commands and documentation.
- The **Console** displays various messages when updating the application in some way (building, programming, etc.).

Create New Application

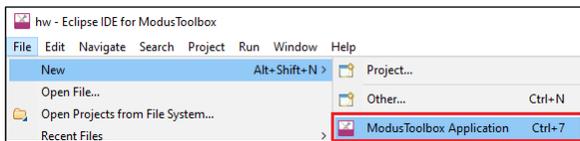
Creating an application includes several steps, as follows:

Step 1: Open Project Creator Tool

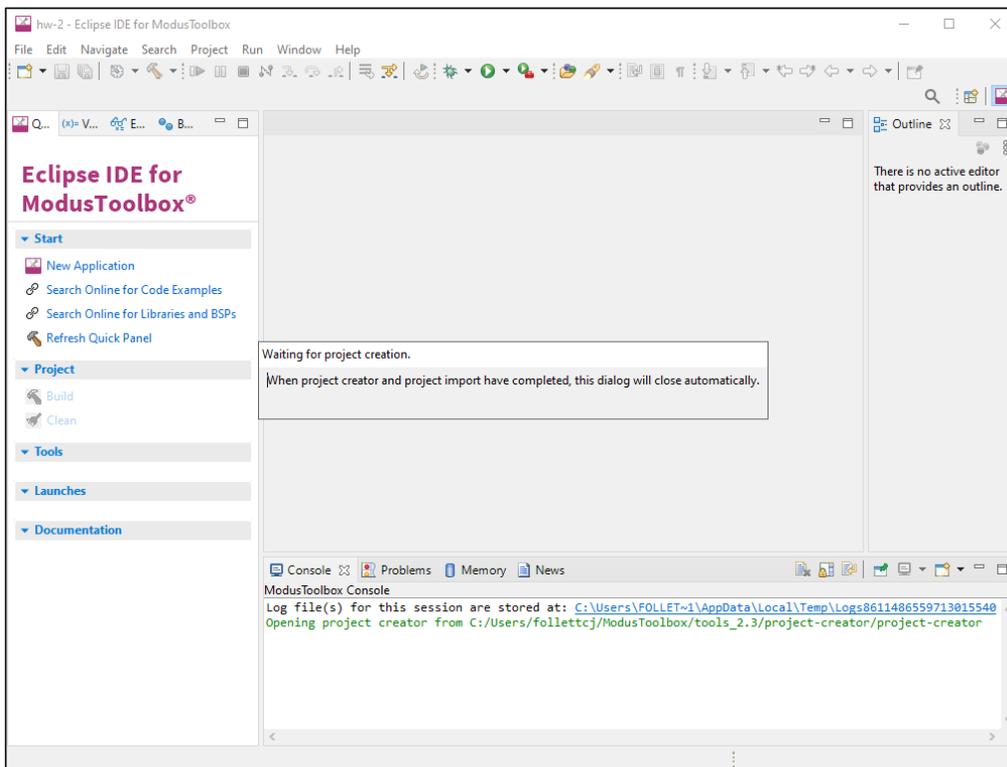
In the **Quick Panel**, click the “New Application” link.



Or, select **File > New > ModusToolbox Application**.

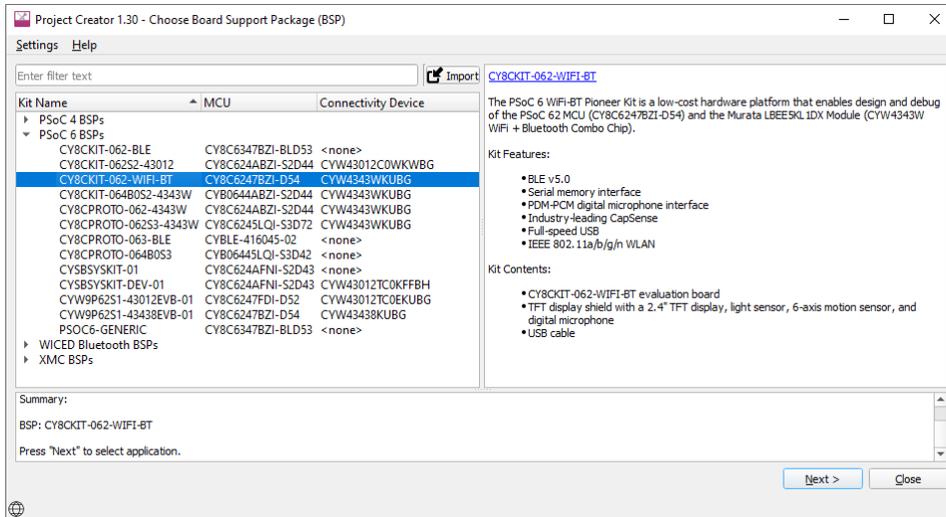


The Eclipse IDE displays a message and waits for the Project Creator tool to open.



Step 2: Choose Board Support Package (BSP)

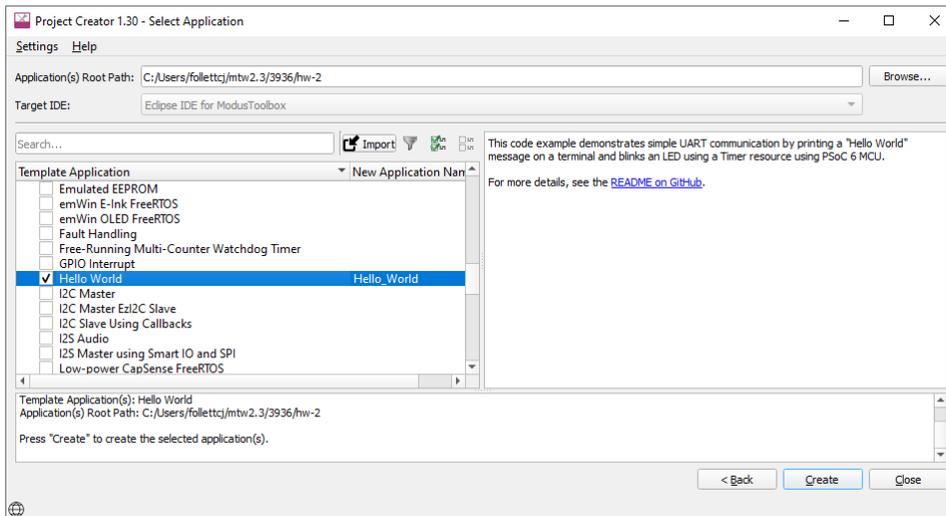
When the Project Creator tool opens, click on the **Kit Name**; see the description for it on the right. For this example, select the **CY8CKIT-062-WIFI-BT** kit. The following image is an example; the precise list of boards available in this version of ModusToolbox will reflect the platforms available for development.



Step 3: Select Application

Click **Next >** to open the Select Application page. This page displays example applications, which demonstrate different features available on the selected BSP. In this case, the CY8CKIT-062-WIFI-BT provides the PSoC 62 MCU and the CYW4343W WiFi + Bluetooth Combo Chip. You can create examples for PSoC 6 MCU resources such as CapSense and QSPI, as well as numerous examples for AnyCloud connectivity.

For this example, select **Hello World** from the list. This example exercises the PSoC 6 MCU to blink an LED.



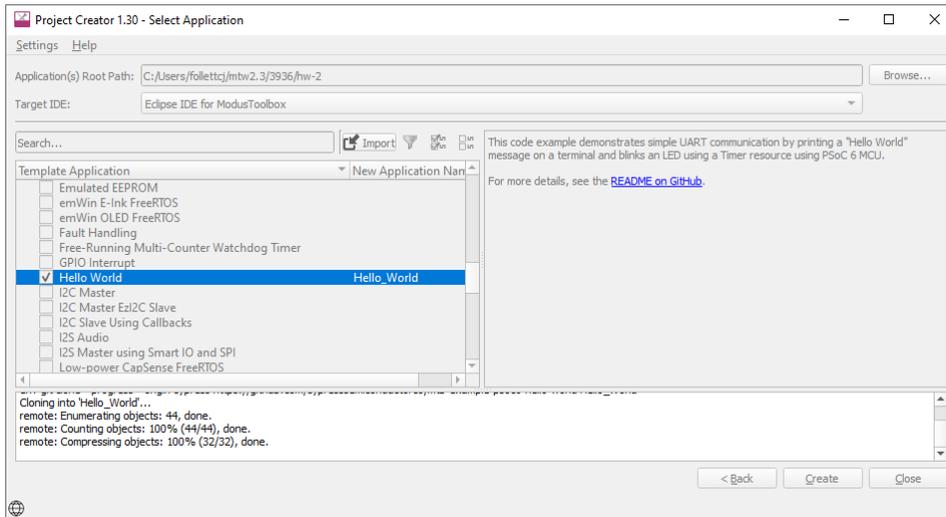
Note The actual application names available might vary.

Type a name for your application or leave the default name. Do not use spaces in the application name. Also, do not use common illegal characters, such as:

* . " \ / \ [] : ; | = ,

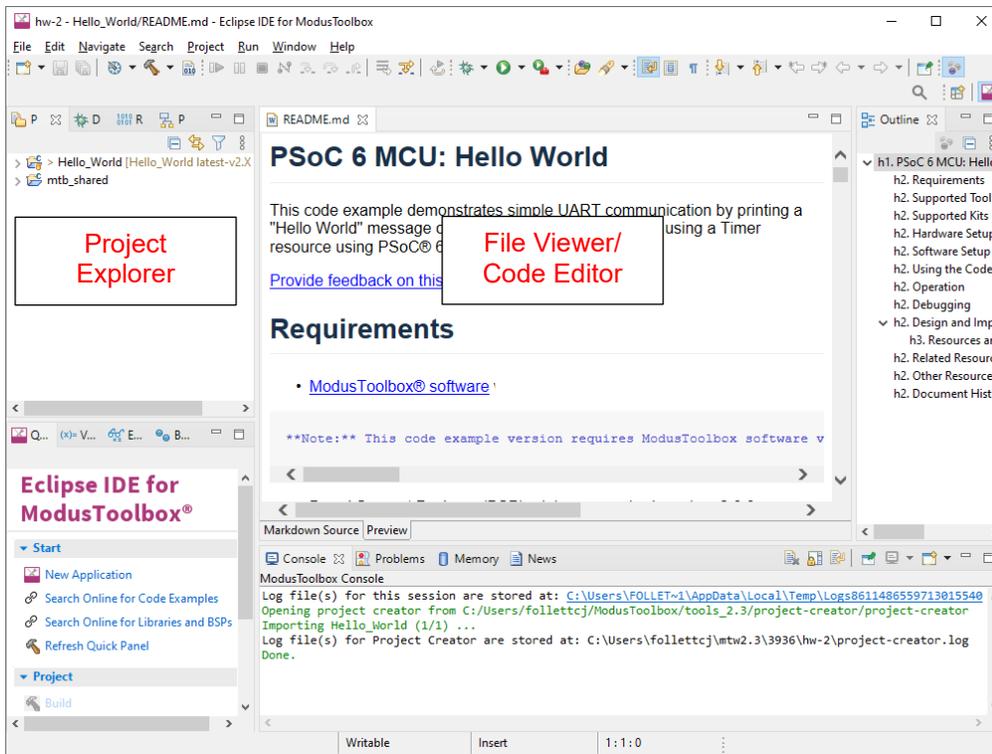
Step 4: Create Application

Click **Create** to start creating the application. The tool displays various messages.



When the process completes, a message states that the application was created, and the Project Creator tool closes automatically.

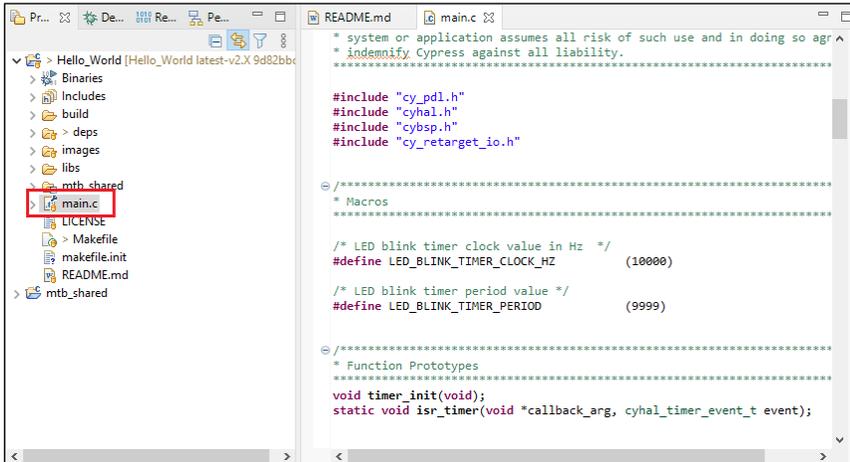
After several moments, the application opens in the Eclipse IDE with the *Hello_World* project in the Project Explorer, with various files and directories. The *README.md* file opens in the file viewer/code editor where you can read the text.



Add/Modify Application Code

Code example applications work as they are, and there is no need to add or modify code in order to build or program them. However, if you want to update and change the application to do something else, open the appropriate file in the code editor.

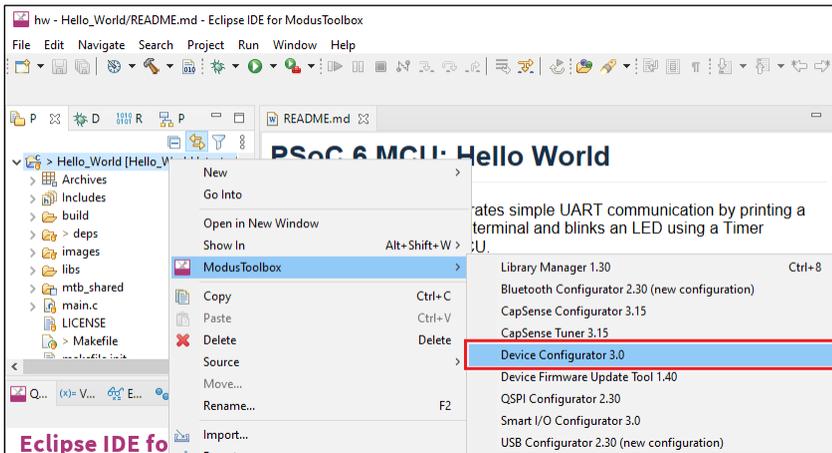
Double-click the *main.c* file to open it.



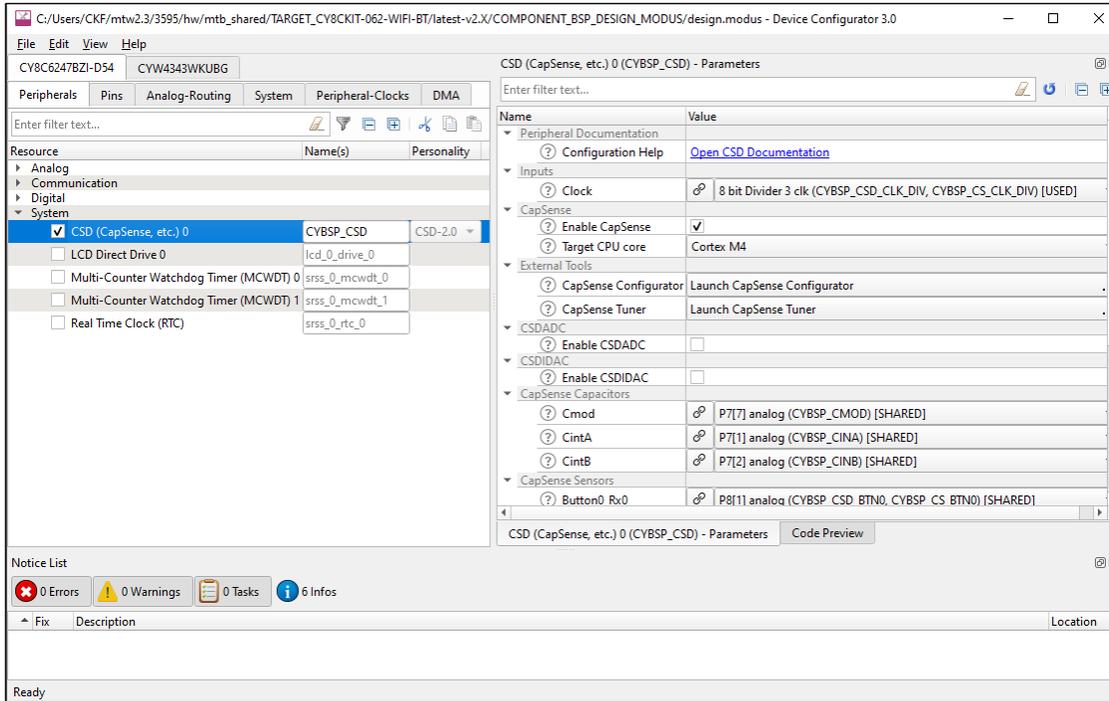
As you type into the file, an asterisk (*) will appear in the file's tab to indicate changes were made. The **Save/Save As** commands will also become available to select.

View Device Resources

To view peripherals, pins, clocks, etc., open the Device Configurator. Right-click on the project folder and select **ModusToolbox > Device Configurator <version>**.



The Device Configurator provides access to the BSP resources and settings. Each enabled resource contains one or more links to the related API documentation. There are also buttons to open other configurators for CapSense®, QSPI, Smart I/O™, etc.



Note If you make changes to settings in any of these configurators, you are making changes to a standard BSP library, which will cause the repo to become dirty. Additionally, if the BSP is in the shared asset repository, changes will impact all applications that use the shared BSP. If you wish to make changes, you should first copy the configuration information to the application and override the BSP configuration or create a custom BSP. For more information, refer to the [ModusToolbox User Guide](#).

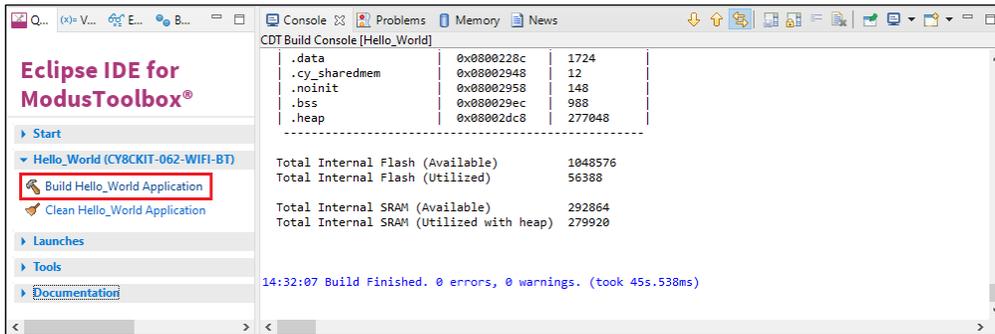
Note The Device Configurator cannot be used to open Library Configurators, such as Bluetooth and USB.

For more information, refer to the [Device Configurator Guide](#), which is also available by selecting **View Help** from the tool's **Help** menu.

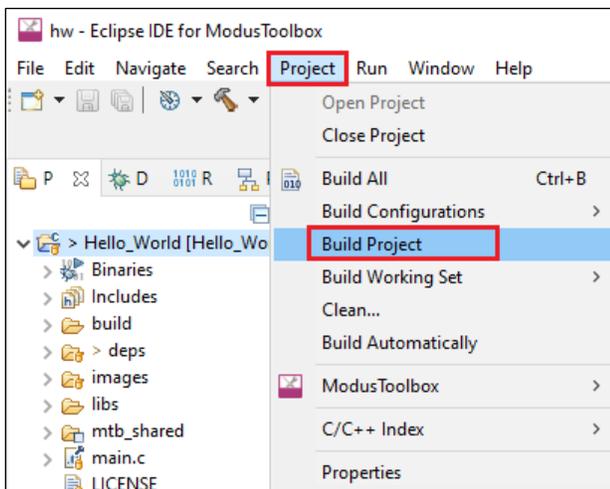
Build the Application

Building the application is not specifically required, because building will be performed as part of the programming and debugging process. However, if you are running the Eclipse IDE without any hardware attached, you may wish to build your application to ensure all the code is correct.

In the **Project Explorer**, click on the Hello_World project. In the **Quick Panel**, click the “Build Hello_World Application” link. Build information will display in the Console pane.



If you have the *Hello_World* project selected, you can also select **Build Project** from the **Project** menu or from the right-click menu. The Eclipse menus change based on what you have selected in the Project Explorer.



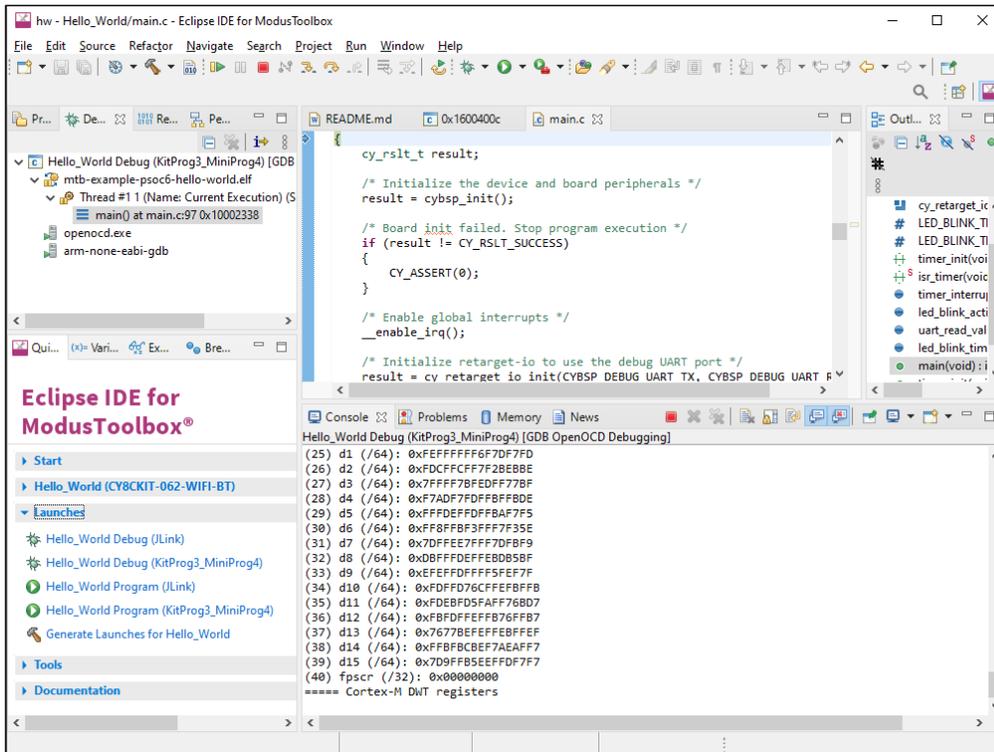
Debug the Program

As mentioned under the [Program the Device](#) section in this document, there are many different Launch Configurations for different kits and applications. This section provides a brief walkthrough for debugging this example. For more details about other Launch Configurations and settings, refer to the [Eclipse IDE for ModusToolbox User Guide](#), “Program and Debug” chapter.

In the Project Explorer, select the *Hello_World* application. Then, in the **Quick Panel**, click the “Hello_World Debug (KitProg3)” link under **Launches**.



If needed, the IDE builds the application and messages display in the Console. If the build is successful, the IDE switches to debug mode automatically. If there are build errors, then error messages will indicate as such.



Next Steps

For more information about the Eclipse IDE, refer to the following:

- [Eclipse IDE for ModusToolbox User Guide](#) – This provides more details about features added to the ModusToolbox version of the Eclipse IDE.
- [Eclipse IDE Survival Guide](#) – This provides a FAQ about how to use Eclipse to perform common tasks.
- [Eclipse Workbench User Guide](#) – This provides more details about the generic Eclipse environment.

For more information about ModusToolbox software, refer to the [ModusToolbox User Guide](#).

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