

P6-3-5a- Basic Motion Sensor

Welcome back to Cypress Academy, PSoC 6 101. In an earlier video, we looked at interfacing with the thermistor on the E-ink display shield, now let's focus now on the motion sensor.

The motion sensor that's on the E-ink display shield is a 6-axis motion sensor from Bosch, the IMU160. To communicate with this sensor, a digital interface is required, so for this lesson, I'll be using the I2C master component to communicate and receive data from the sensor. And I'll use the UART to print out the acceleration data.

When I start looking at an I2C sensor I always like to make sure that I understand how to talk to it. So, I'll go get a datasheet from the Bosch website. Hey, that's a nice picture. But I need the datasheet, so I'll click Documents and Drivers. I'll look at the datasheet to see what's going on. OK I get it... this is a normal register-based device. On page 5 you can see there is a list of registers... and the CHIP ID register looks interesting... so I click it.

This says that if I read the 8-bit value in I2C Register 0, I should get 11010001 also known as 0xD1... But what is the address of the chip? Scan a little bit further down in the datasheet and lookey there... on page 90 I find the I2C address of the chip is 0x68.

OK, enough documentation... let's see if we can talk to it with the bridge control panel. Startup BCP ... then click to attach to the Kitprog... then press the List button. A device for D0/68 shows up. The List button sends out all possible I2C addresses and listens for who answers back. So D0/68 makes sense. Now let's see if the chip ID register has the right value... let's write 68 0 then read 68 x stop ... sure enough the chip responds back with D1. That's good.

Now all I need to do is develop a driver that knows how to read and write all of those registers.... No just joking. If you look back on the Bosch website you will see that they provide a link to GitHub Which has a nice C-Driver. Sweet.

All right let's start this thing by creating a new project, I'll call it Basic Motion Sensor. Let's drag and drop the I2C component into our schematic. Then drag in the UART component. Next, I'll assign the pins, P6[0] & P6[1] for the I2C... and P5[0] and P5[1] for the UART. Then I'll go to the build settings and turn on STDIO and FreeRTOS ... next I'll run generate application to assemble all of the firmware into a project.

Once that is done I need to modify FreeRTOS.h to get rid of the warning and increase the size of the heap.

Now I need to fix up stdio_user.h so I can printf... I'll include project.h and update the two macros to UART_1_HW ... all right now we are cooking with gas...

In order to use the Bosch driver, the first thing to do is download it into my workspace by opening up a terminal, CD-ing to my workspace ... then running `git clone git@github.com:BoschSensortec/BMI160_driver.git`

If you are running on a Mac you have git built in... but if you are running on a PC you can install git for Windows, you can use Cygwin to run git... or you can download a zip file.

Now that I have the Bosch driver, I need to tell the compiler where it can find the include files. To do that I:

1. Right click the project and change the build settings
2. Click on CM4 ARM GCC settings
3. Then Compiler
4. Then General
5. I need to add the BMI Driver to the include path... so I click on Additional Include Directories.
6. Press the dot dot dot
7. Then click new
8. Then navigate to the include path... which will be dot dot backslash BMI160 driver

Now I can add the actual files to my project.

First, I'll click on the CM4 and select add new folder ... I'll call it Bosch.

Then I click on my new folder... and right click add existing item... navigate to the right folder on my disk... then select the two dot h files and the dot c file... this gets the files to be part of my project.

Now we are ready to write the firmware... so go to the `main_cm4.c` ... at the top add includes for `FreeRTOS.h`, `task.h` `stdio` and the `bmi160.h`

Then create a variable of type `struct bmi160_dev` which I'll call `bmi160Dev`. This structure is used as the interface to your specific BMI160.

Now that the driver is part of my project I need to create the Bosch HAL. There are two functions that you need to create. Once called `BMI160BurstWrite` which can write values via the I2C Master into the device.... And one called `BMI160BurstRead` which can read the values via the I2C master into your firmware.

Obviously, you can type this code from my screen... or if I were you I would go get it out of my PSoC Creator workspace. But it's your choice.

First the burst write. It takes 4 arguments. The I2C address, the register you want to write, the data you want to write and finally the number of bytes you want to write. Ok this is pretty easy.

1. Send a start using the PDL function `Cy_SCB_I2CMasterSendStart`
2. Next send the register you want to write
3. Then for loop through all the bytes and write them using `Cy_SCB_MasterWriteByte`
4. Finally send a stop using `Cy_SCB_I2C_MasterSendStop`

Now I need to create the read function. The way that it works is it sends an I2C start, then writes the address it wants to read... then it sends an I2C restart ... then it sends I2C reads with an ACK until it is done reading... then it sends the final read and a NAK. And finally sends a stop.

Now I need to create a function to initialize the chip. I'll call it `bmi1nit`. This function will:

Wait for 10ms for the BMI to boot.

Then setup the BMI structure with a function pointer to the read ... then the write ... then the delay function... and finally the I2C address of my BMI160.

Once the structure is setup, I can call the initialization function.

Now I need to configure the sensor... first I'll setup the GYRO, output data rate... range... and bandwidth.

I'll put it in normal power mode....

Then I setup the accelerometer part of the chip... first the output data rate to 1600Hz ... then the range ... bandwidth ... and power mode.

Next, I call the function to set my configuration.... finally, I wait 50ms for it to take effect.

After all of this junk, I'm finally ready to get some acceleration numbers. So I'll create a task called `motionTask`.

It will start up the I2C Master

Then start up the BMI160...

The driver library has a function called "bmi160 get sensor data". You have to pass a pointer to a structure for it to save the data of type `struct bmi160 sensor data`... so I'll declare it... this will return the acceleration for x,y,z as integer counts between -32767 and +32768. I have it set at 2G so 32768 counts is plus 2G.

Finally, the main loop which will infinitely loop... first reading the sensor data, turning "counts" into G force values and finally printing it out on the UART.

Now that I have a task, I create main...start the UART... create the motion sensor task... and finally start the scheduler.

Now build program debug...

When I start the terminal program I can see that with the kit sitting on my desk it is about 0,0,1... when I turn it over I can see that it is close to 0,0,-1 ... that makes sense as the earth is pulling on the kit with 1G... now turn it on one side... yup 0,1,0 and the other way 0,-1,0... good.

In the next video I'll add the accelerometer to the remote-control project.

You can post your comments and questions in our PSoC 6 community or as always you are welcome to email me at alan_hawse@cypress.com or tweet me at [@askioexpert](https://twitter.com/askioexpert) with your comments, suggestions, criticisms and questions.